



Cutie Pie Butterfly Hopscotch

PLAY INSTRUCTIONS

- Each player selects a marker.
- The first player tosses his or her marker onto the square with the number one.
- If the marker misses the square, the player loses that turn. “Landing on the square” is defined as the majority of the marker making contact with the correct square.
- If the marker lands properly on the square, the player then:
 - hops on one foot onto single squares or jumps two-footed onto side-by-side squares, then
 - jumps onto the butterfly on one foot and turns around, and
 - hops back, bending to pick up the marker along the way.
- The player succeeds if the sequence is completed without losing his or her balance, missing a square, or stepping onto two squares at once.
- The player then continues tossing the marker onto squares 2–7 until he or she fails to complete the sequence.
- It is then the next player’s turn.
- The first player to toss and retrieve his or her marker from every square is the WINNER!!!

Have a
question
or need help?
Give us a call!
1-800-284-3948

Item #6681

We care about your comments. Please call us!

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